

Name:

Player:

Story Hooks:

Foibles	

**Difficulties:**

- ❖ Average: 7
- ❖ Good: 9
- ❖ Expert: 11
- ❖ Master: 13
- ❖ Impressive: 15
- ❖ Intimidating: 17
- ❖ Unbelievable: 19
- ❖ Impossible: 21
- ❖ Legendary: 23
- ❖ Inconceivable!: 25+

	Forte	Rank	Techniques / Notes	Current Rank
Race / Other				+6 +4 +2 0 -2 Z
Past				+6 +4 +2 0 -2 Z
Motivation				+6 +4 +2 0 -2 Z
Heroic Forte				+6 +4 +2 0 -2 Z
Others				+6 +4 +2 0 -2 Z
				+6 +4 +2 0 -2 Z
				+6 +4 +2 0 -2 Z
				+6 +4 +2 0 -2 Z
				+6 +4 +2 0 -2 Z
				+6 +4 +2 0 -2 Z
				+6 +4 +2 0 -2 Z
				+6 +4 +2 0 -2 Z
				+6 +4 +2 0 -2 Z
				+6 +4 +2 0 -2 Z

**Ranks:**

- ❖ Master [+6]
- ❖ Expert [+4]
- ❖ Good [+2]
- ❖ Average [0]
- ❖ Poor [-2]
- ❖ ZEROED OUT

**Earning Style Dice:**

- ❖ Social Awards: (Box)
  - Showing Up
  - Hosting
  - Providing Snacks/Beverages
  - Loaning Materials
  - Outside Awesomeness (wiki, etc)
- ❖ Affected by Foible (Box)
- ❖ Good Form (Bowl)
- ❖ Feeding the Plot (Bowl)
- ❖ Vexing Misfortune (Box, 3+dice)
- ❖ Win a Flashy Challenge (Box)

Techniques - Extra die, keep best; or a flat +1	5 Points: Chained to Heroic Forte = 1pt; Other Fortes = 2pts; Unchained = 3pt
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**Using Style Dice:**

- ❖ Be Impressive: Roll an extra die, keep best or a flat +1
- ❖ Catch Your Second Wind: Roll a Style Die, recover that many Ranks of damage
- ❖ Continue Ephemera
- ❖ Create the World:
  - Minor Fact (0 dice)
  - Significant Fact (1 die)
  - Major Fact (2 dice)
  - Create a Named NPC (1 die)
    - Give a Named NPC Specific Fortes (+1 die per Rank)
  - Temporary Fame, Gear, Sidekick, or Wealth (+1 die per Rank)
- ❖ Good Form Gifting: Infinite!
- ❖ Hexing (Koldun only)
- ❖ Use Mystic Powers:
  - Color Effect (0 dice),
  - Simple Usage (0 dice),
  - Advantage Effect (1 die),
  - Great Advantage Effect (2 dice).

Ephemera	Rank	Current Rank
		+6 +4 +2 0 -2 Z
		+6 +4 +2 0 -2 Z
		+6 +4 +2 0 -2 Z
		+6 +4 +2 0 -2 Z

Miscellany (Appearance, Gear, Habits, Sidekick, etc.):

Temporary Fame/Gear/Sidekick/Wealth	Training Points
	4 = New Foible 4 + Hook = New Forte at Avg (0) 4 = Raise Forte Rank New Technique: <ul style="list-style-type: none"> <li>• Heroic Forte = 2</li> <li>• Other Forte = 4 + Explanation</li> <li>• Unchained = 8 + Hook</li> </ul>





