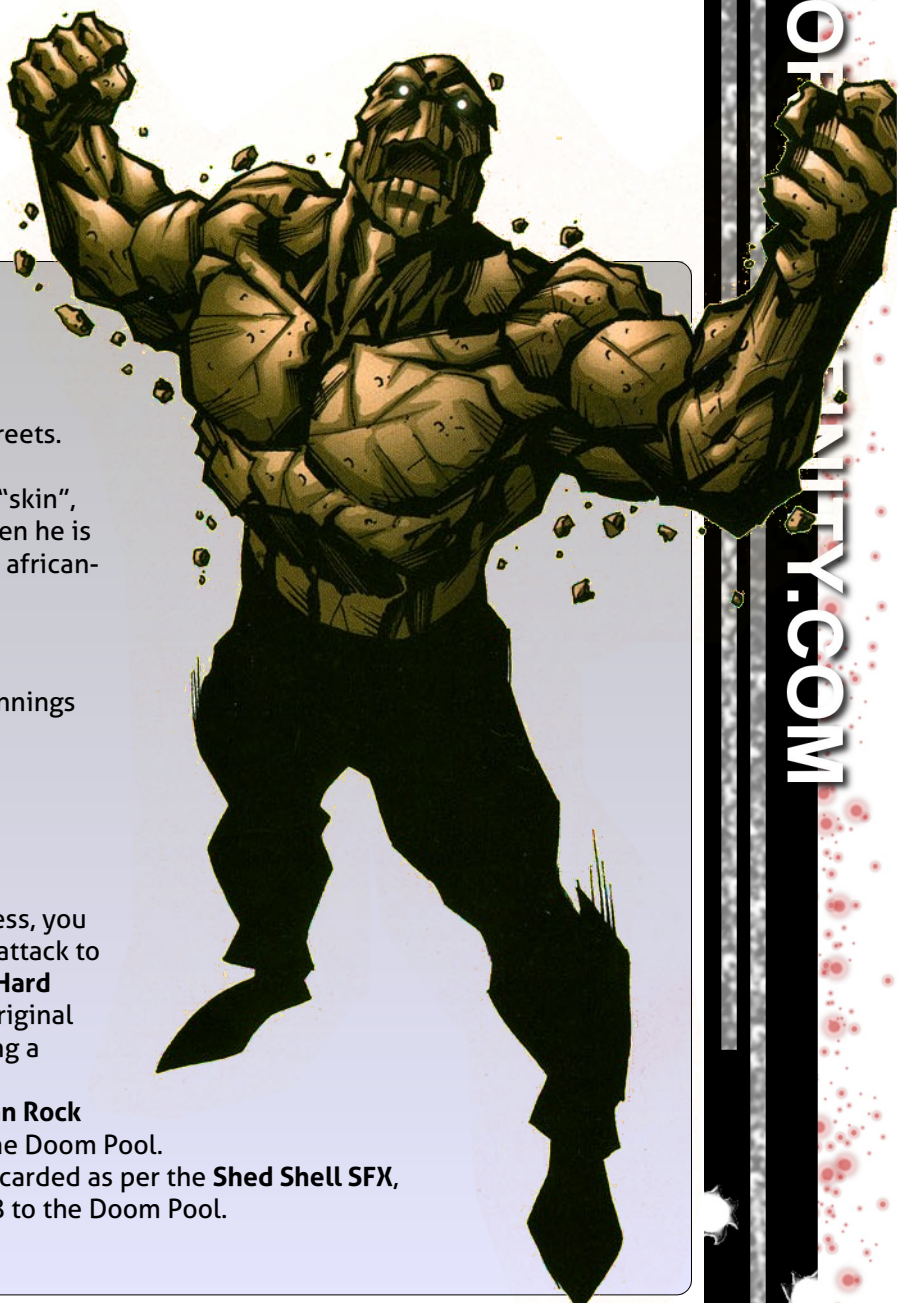




During his second week as a “superhero”, Mark (soon to be known as Invincible) runs into some criminals escaping the police. They had just robbed a bank, broke into the safes and were trying to escape with a couple of big bags full of diamonds.

Mark intercepted the trio: a couple of thieves in full suits and a big man covered in stone. A few exchanges later, and they were knocked down. Mark's father, Nolan, made fun of Mark's ridiculous disguise and took him to his tailor, Art Rosenbaum.



TITAN [id unknown]


First appearance: Invincible #1


Bio: Merch-for-hire, Titan has found in his metahuman abilities the edge to work the streets. He is still waiting for his big hit. Titan's ability is to cover himself with a rock “skin”, which also gives him enhanced strength. When he is not manifesting this rock skin, he is a very fit african-american man.


Affiliations: Solo  Buddy  Team 


Distinctions: Small-time crook, Humble beginnings

Titan Rock Power Set

Hard Rock Shell (Durability) 

Enhanced Strength 

Enhanced Stamina 

Leap 

SFX: *Shed Shell.* When receiving Physical Stress, you may choose to treat the Effect die as an attack to reduce **Hard Rock Shell** and ignore Stress. **Hard Rock Shell** may be brought back up to its original rating by activating an opportunity or during a Transition Scene.

Limit: *Curb you Enthusiasm.* Convert one **Titan Rock Power** to a complication and add a d6 to the Doom Pool.

Limit: *Rock Strength.* If **Hard Rock Shell** is discarded as per the **Shed Shell SFX**, shutdown **Enhanced Strength** and add a d8 to the Doom Pool.

Specialties: Combat Expert, Crime Expert.